

CONTENTS

	Page No.
Chapter 1: Introduction	1-27
1.1 Introduction	1
1.2 Computer Networks	3
1.3 Wired Networks	6
1.3.1 Local Area Networks	7
1.3.2 Metropolitan Networks	10
1.3.3 Wide Area Networks	10
1.4 Wireless Networks	11
1.4.1 System Interconnection	11
1.4.2 Wireless Local Area Networks (WLANs)	12
1.4.3 Wireless Wide Area Networks (WWANs)	13
1.5 Network Hardware and Software	15
1.6 Mobile Ad-Hoc Networks (MANETs)	15
1.6.1 Routing Protocols in Mobile Ad-Hoc Networks	18
1.6.2 Core Issues in Routing	19
1.6.3 Ideal MANET Routing Protocol Characteristics	21
1.7 Media Access Control Protocols in Mobile Ad-hoc Networks	22
1.8 Scope of the Thesis	24
Chapter 2 : General Review and the Tools used	28-63
2.1 MANET Routing Protocols	28
2.1.1 Topology Based Routing Protocols	29
2.1.2 Location Based Routing Protocols	29
2.2 Classification of MANET Routing Protocols	30
2.2.1 Based on Topology of Routing	31
2.2.2 Based on Consumption of Specific Resources	31
2.2.3 Based on Routing Information Update Mechanism	32
2.2.4 Based on usage of Time-based information for Routing	32
2.3 QoS in Mobile Ad-hoc Networks	33
2.3.1 QoS Parameters	34
2.3.2 QoS Issues and Challenges	34
2.3.3 QoS Solutions	34
2.4 Applications of Mobile Ad-hoc Networks	35
2.4.1 Military Applications	35
2.4.2 Emergency and Rescue Operations	36
2.4.3 Collaborative and Distributed Computing	37

2.4.4 Wireless Mesh Networks	37
2.5 Mobility Models	38
2.5.1 Random Walk	38
2.5.2 Random Waypoint	39
2.5.3 Random Direction	40
2.5.4 Gauss-Markov	40
2.6 Traffic Generators	41
2.6.1 FTP (File Transfer Protocol) Traffic	41
2.6.2 CBR (Constant Bit Rate) Traffic	42
2.6.3 Exponential Traffic	42
2.6.4 Pareto Traffic	42
2.6.5 Pack Mime Traffic	43
2.7 Associated Work	43
2.8 Inherent Characteristics of MANETs	48
2.9 Security Issues Associated with Routing in MANETs	49
2.10 Factors that Affects performance of the MANETs	50
2.11 Problem Statement	51
2.12 Performance Improving Concerns in MANET Routing Protocols	52
2.12.1 Mobility Management	52
2.12.2 Bandwidth Restriction	53
2.12.3 Error-Prone Shared Transmission Radio Channel	53
2.12.4 Hidden and Visible Terminal Problems	53
2.12.5 Resource Restrictions	55
2.13 Performance Parameters	56
2.13.1 Throughput	56
2.13.2 Packet Delivery Ratio	57
2.13.3 End To End Delay	57
2.13.4 Packet Loss	57
2.13.5 Normalized Routing Load	58
2.14 Performance Improving Techniques	58
2.15 Simulation Tools	59
2.16 Summary and Concluding Remarks	60

Chapter 3 : Study and Analysis of Different Node Density and Pause Time Effects **64-83**

3.1 Introduction	64
3.2 Related Works	66
3.3 MANET Routing Protocols	66
3.3.1 Ad-hoc On Demand Distance Vector (AODV)	67
3.3.2 Destination Sequenced Distance Vector (DSDV)	68
3.3.3 Optimized Link State Routing (OLSR)	68
3.4 Performance Metrics	69
3.4.1 Throughput	69
3.4.2 Packet Delivery Ratio (PDR)	69

3.4.3 End to End Delay (EED)	69
3.4.4 Packet Loss (PL)	70
3.4.5 Normalized Routing Load (NRL)	70
3.5 Simulation Setup	70
3.6 Results and Discussions	71
3.7 Conclusion	82

Chapter 4 : Investigations on Diverse Node Velocity and Transmit Power Effects **84-112**

4.1 Introduction	84
4.2 Some Well-Known Routing Protocols	86
4.3 Routing Aspects in MANETs	87
4.4 Reactive and Proactive Routing Protocols	88
4.5 Energy Consumption in MANETs	88
4.5.1 Consumption of Power in Transmission mode	89
4.5.2 Consumption of Power in Reception mode	90
4.5.3 Consumption of Power in Idle mode	90
4.5.4 Consumption of Power in overhearing mode	90
4.6 Node Mobility and RWMM (Random Waypoint Mobility Model)	91
4.7 Route Discovery in AODV	92
4.8 Packet Forwarding in DSDV	94
4.9 Selection of MPR in OLSR	96
4.10 Performance Calculations	98
4.11 Experimental Setup	99
4.12 Results of Experiments	99
4.13 Conclusions	112

Chapter 5 : Performance Analysis on Standard and Revised Routing Models of AODV, DSDV and OLSR **113-163**

5.1 Introduction	113
5.2 Route Discovery	117
5.3 Types of Routing Protocols	118
5.3.1 Proactive OR Table-Driven Routing Protocols	118
5.3.2 Reactive OR On-Demand Routing Protocols	119
5.3.3 Hybrid Protocols	119
5.4 Performance Affecting Parameters	119
5.5 Quality of Service (QoS) in MANETs	120
5.5.1 Triggered-based distributed QoS routing protocol	122
5.5.2 Ticket-based QoS routing protocol	122
5.5.3 Predictive location-based QoS routing protocol	123
5.6 Route Discovery in AODV	123
5.7 Route Discovery in DSDV	126

5.7.1 Routing Tables	127
5.7.2 Updating of Routing Tables	128
5.8 Multi Point Relaying in OLSR	129
5.9 Performance Evaluation	132
5.10 Network and Protocol Modelling	132
5.11 Results and Discussions	133
5.12 Conclusions	162

Chapter 6 : Performance Analysis of Standard and Revised DSR Routing Models **164-177**

6.1 Introduction	164
6.2 Dynamic Source Routing	166
6.3 Route Discovery	166
6.4 Route Caching	167
6.5 Route Maintenance	168
6.6 Performance Assessment	169
6.7 Materials and Methods	169
6.7.1 Network Modeling	170
6.7.2 Protocol Modeling	171
6.8 Results and Discussions	172
6.9 Conclusion	177

Chapter 7 : Conclusions and Future Scope **178-187**

7.1 Conclusion	178
7.1.1 Effects of Different Node Density and Node Pause Time	179
7.1.2 Effects of Diverse Node Velocity and Transmit Power	181
7.1.3 Performance Analysis of Standard and Revised AODV, DSDV and OLSR Models	182
7.1.4 Performance Analysis on Standard and Revised Routing Models of DSR Protocol	183
7.2 Future Scope of Research	184

References **188-202**

List of Publications

Personal Profile